Macbeth Final Project

Due:

A Day: Tuesday, April 4

B Day: Monday, April 3

- You may work with up to 4 people, or individually.
- This project is worth 40 assessment points
- Each person will be graded individually

-Group Project (work with up to 4 people)

1. **Film YOUR version of a scene or scenes from Macbeth (worth up to 40/40 points)**

Your film will debut on the day of presentations. You have directorial control. This means you can choose the setting, the actors (fellow classmates), and the language. You can keep the text in its original form, or you can adopt "a modern" retelling. Your film should be full of your interpretations (including gestures, costumes, props, and sets). The scene or scenes that you choose to use should be around six-ten pages in length. The running time for your film should be around 8-10 minutes.

(**It is your responsibility to make sure video files are compatible with Classroom technology. If your video doesn't play on the day of presentations you will receive no points. Save your video as an MP4 file**, **and test it before the due date.)**

-Individual Projects (must be completed alone)

1. **Design a Video Game for *Macbeth* (Worth up to 30-35/40 points. Points are awarded based on overall quality of presentation.)**

You can design an actual video game prototype if you are able, but all that is required for this project is a presentation "selling" your video game idea to potential investors. In your presentation you should include some visuals of what the characters look like, the setting of the game, the powers that they have, the levels, etc.

Video game components to be included:

1. A design for the game's box

2. What characters can a player choose from?

3. What are some of the "powers" or abilities the characters have?

4. What obstacles will characters come across in the various levels?

5. Are there bonus rounds? How are points to be collected?

2. **Write a new scene into the play (worth 30-35 out of 40 point. If you actually write in iambic pentameter and create a substantive scene you will earn more points.)**

Write a new scene into any act of your choosing. This should be at least two pages typed, double-spaced, and written in a style similar to Shakespeare. Include new characters if need be. Title the scene with the appropriate Act and Scene number.

All projects should be saved to the teacher share folder before your class starts on the due date. If possible, you should also turn in a paper copy of your project into the class basket.

Grading Rubric: 40 Points Possible
(Scene/Game worth up to 30-35/40)

	Excellent (A-B)	Good (B-C)	Developing (C-F)
	-Project is extremely well put together. -It demonstrates significant understanding of play -Represents a high quality of work and effort	-Project is well put together. -It demonstrates solid understanding of play -Represents quality work and effort	-Project is could be done better -It demonstrates little or superficial understanding of play. -Is not representative of quality work and effort